

# Game Rules

1. The zookeeper puts the game piece on the Start.
2. The messenger picks one card at a time. The zookeeper can't see this card.
3. The messenger uses the drum to tell the zookeeper which animal to feed.
4. The zookeeper can only feed an animal where there is a sign.
5. The zookeeper has to feed all the animals.
6. When the zookeeper feeds an animal, the messenger gives him or her the card.
7. When the zookeeper has collected all the cards, he or she has to get to the Finish.
8. The messenger can't speak!

